KIMBERTON YOUTH ATHLETIC LEAGUE

Rules of Play Baseball – AA Division

All games shall be played according to the OFFICIAL LITTLE LEAGUE BASEBALL RULES, (1.00 through 10.22), with all exceptions noted on the following pages:

I. BATTING:

- A. All rostered players present for the game shall bat in order, whether playing defensively or not.
- B. There will be no bunting until after the completion of the third calendar week of the season. The calendar week shall be defined as seven, (7), days. The completion of the third calendar week shall be defined as twenty one, (21), days after the opening day of league play.
- C. A player that squares to bunt has two options; 1. Bunt the offered pitch or 2. Pull the bat back and take the offered pitch. Any player that squares to bunt pulls the bat back and swings at the pitch, will be ruled out and the play called dead. No runners may advance.
- D. Batters must wear approved protective headgear while at bat and on base as a base runner. Deliberate refusal to obtain and wear approved protected headgear while at bat or while on base will result in ejection from the game.

II. BASE RUNNING

- A. There will be no stealing until after the completion of the third calendar week of the season. The calendar week shall be defined as seven, (7), days. The completion of the third calendar week shall be defined as twenty one, (21), days after opening day of league play.
- B. Players in this division will be permitted to steal second base, third base and home.
- C. Leading off the base is not permitted.
- D. A base runner may not attempt to steal until the ball has passed home plate. In the event that a player does leave the base early, the individual attempts this at their risk, as the defensive team may attempt to make a play on the individual. If the individual is thrown and tagged out, then they are out. If the individual is safe then they will be sent back to the base. All runners that advance on an illegal attempt to steal must return to the base that they occupied prior to the illegal attempt.
- E. On an overthrow by a defensive player at any base, the base runner may advance a maximum of one,(1), base. The base will not be awarded; the runner must earn the base. The ball is then declared dead.
- F. Head first sliding, into any base, is not permitted. A base runner attempting to slide into a base headfirst will be call out immediately, no exceptions.
- G. Use of approved protective headgear while on base is a requirement. Refer to I.C. above.
- H. In order to prevent injuries and protect the defensive player attempting to make a play on a base runner, contact with the defensive player must be avoided by sliding and/or veering off to one side. If the base runner does not slide or make a valid effort to avoid contact with the defensive player, then the base runner will

- be call out immediately. Contact is defined as; if the base runner remains on their feet and makes, any type of contact with the defensive player holding the ball or while in the process of getting the ball, to apply a tag.
- I. If contact is made, the umpire must warn both benches and must make a determination as the intent and severity of the contact. If in the judgment of the umpire, the act is determined to be flagrant, the base runner will be ejected from the game immediately. If the act is determined to be at the instruction of the manager or coach, the manager and coach will be ejected from the game immediately. Such an occurrence must be brought to the attention of the Executive Board of KYAL. The Executive Board will determine further suspension and or removal from the league.

III. GAME

- A. No championship game will be played or trophies awarded, by KYAL, for this division. This is an instructional division designed to teach the game and sportsmanship.
- B. Starting time for all games will be as scheduled.
- C. Games are limited to one, (1), hour and fifty, (50), minutes on weekdays.
- D. A regulation game is six, (6), innings. Even in the event of a tie after regulation, no extra innings are played.
- E. The offensive team will only be permitted to score a maximum of five, (5), runs in any one-half inning. In the event the sixth, (6th), run scores and the ball is still in play, play will continue until the play is over. If more than six, (6), runs are scored, (i.e. 7 or 8), only five, (5) runs will count.
- F. Runs scored during uncompleted innings will not count. The final score will be that of the last complete inning.
- G. The home team will be responsible for the official scorebook.
- H. The official scorebook must be available upon request of the Baseball Commissioner, League President, Vice President or any member of the Executive Board.

IV. FIELDING

- A. A maximum of nine, (9), defensive players are on the field at any one time, including a catcher.
- B. Each player present must play a minimum of four, (4), defensive innings. Substitutions must be made by the second, (2nd), defensive inning.
- C. No player shall be removed from the game during a defensive half of the inning for any reason other than sickness or injury.
- D. Outfielders must play a minimum of twenty-five, (25), feet on the outfield grass until the ball is hit.
- E. No player shall be permitted to play more than two (2) defensive innings at one position in one game.

V. PITCHING

- A. At the AA Division level of play it is the intent of KYAL to develop an understanding of baseball fundamentals, including that of pitching. A designated pitcher will <u>not</u> be used. All pitching will be performed by the players.
- B. Once a pitcher leaves the mound and another player delivers one, (1), pitch, the original pitcher may <u>not</u> return to the mound in the same game. There is NO reentry of pitchers.
- C. The total number of innings pitched in a given game by player, may not exceed two, (2).
- D. Two, (2), hit batters in one, (1), inning or three, (3), hit batters in one, (1), game requires that the pitcher must be removed from pitching.
- E. Four, (4), consecutive or six, (6), total walks in one, (1), inning requires that the pitcher must be removed from pitching.

VI. EQUIPMENT

- A. Throwing of equipment is extremely dangerous and damaging to equipment and cannot be condoned. The throwing action will be an umpire's judgment call. The penalties will be as follows:
 - 1. Throwing or the bat while at bat:

First time, Batter gets a warning.

Anytime thereafter; the Batter is called out, dead ball rule applies, (*Little League Rule; 5.09D*).

2. Throwing of the batting helmets:

First time, Batter gets a warning.

Anytime thereafter, automatic ejection, no exception.

- 3. Throwing of any equipment by other players, coaches or managers in any area will result in immediate ejection.
- B. Any player preparing to play the position of catcher is required to wear approved protective headgear with throat protector, catcher's mask, chest protector, shin guards, protective supporter and cup. If a player refuses to wear the above referenced protective equipment, they will not be permitted to play the position of catcher.
- C. It is the manager's and coaches responsibility to assure that the catcher is wearing all of the protective equipment stated above. This includes a protective cup.
- D. Any player warming up a pitcher is required to wear the approved protective equipment listed above in VI.B.

VII. MISCELLANEOUS

- A. The managers and coaches of the teams playing will be responsible for umpiring the game they are participating in. It is recommended that the plate umpiring, calling of balls and strikes, be done from a position behind the catcher. However, it is acceptable to call the game from behind the pitcher's mound. It is recommended that the base coaches call the plays at the various bases.
- B. Again, this is an instructional league without standings or playoffs. Thus, managers and coaches arguing over called plays will not be tolerated. Remember, the fans will follow the example set by the manager and coaches.
- C. The managers are responsible for the conduct of their coaching staff and fans.
- D. Uniforms are to be collected after the last game.

E. All managers will advise team players and their parents of availability of Batter Chest protectors for their use.

VIII. Tournament Play

- A. In accordance with Cal Ripken Baseball Rules, Tournament team players for the 8 and 9 year old teams must play in the AA Division.
- B. Tournament team players for the 8 year old tournament team must play in the AA Division.
- C. Tournament team players for the 9 year old tournament team must play in the AA Division.
- D. 7 year old players, even if they participate in the AA division, <u>will not</u> be eligible for the 8 year old tournament team.
- E. 9 year old players that play in the AAA Division will not be eligible for the 9 year old tournament team. In fact 9 year old players that elect, and have been approved by the Baseball Commissioner, to move up to the AAA division will not be eligible for play on any of the tournament teams.
- F. Tournament team managers and coaches will be approved by the general membership.
- G. To be eligible for nomination said manager and coaches must be in good standing with both the Pennsylvania State and District Cal Ripken Commissioners and must have the approval of the KYAL Board of Directors.
- H. Tournament team players will be selected by a vote of the respective division managers. Managers shall not vote for their own players. Methodology and actual selection of the tournament team players will be reviewed and decided upon by the Baseball Commissioner. The Board reserves the right to nominate and select players for these teams.
- I. Tournament teams will consist of a minimum of twelve, (12), players. The Executive Board must approve use of additional players.
- J. Managers and Coaches for the 8 and 9 year old teams can come from any of the divisions within KYAL and will be nominated and selected by the general membership.

K. Coaching Staff Ejections

- i. If a member of the coaching staff (including the scorekeeper) for any reason is ejected from a tournament game, they are not eligible to be part of the coaching staff for the next game.
- ii. If for any reason they fail to meet this rule, they are not eligible to be part of the coaching staff for the next two (2) games.
- iii. If the ejection occurs during the last game of the tournament season, then the member of the coaching staff must come in front of the Executive Board for a hearing to determine if the individual will be permitted to be part of a tournament teams' coaching staff in the future (next0 season.
- iv. All ejections MUST be reported to the League President and the Baseball Commissioner immediately (within 2 hours of the completion of the game).

These rules were revised and approved by the KYAL Board on 12/19/00 and revised as indicated below.

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Chuck McQuiston

KYAL Baseball Commissioner

12/19/00

Date

Revised: 20 March 2005 Revised 18 March 2007 Revised: 12 December 2007 Revised: 30 March 2013 **Revised: 20 February 2015**